

Designing Innovative Technology-Supported Spaces to Support Collaborative Learning

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Associate Professor of Science Education
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The Pennsylvania State University

Dr. Scott McDonald

- Visiting Professor Martin-Luther-Universität Halle-Wittenberg
- Undergraduate Degree in Physics
- M.A. in Teaching (Physics and Mathematics)
- Physics Teacher 6 years
- M.S. in Science Education
- Ph.D. in Learning Technologies
- Professor of Science Education
- Director of Krause Innovation Studio



The Pennsylvania State University

- 24 campuses across the state
- 98,000 students across all the campuses
- ~50,000 at the University Park campus
- Land Grant University for Pennsylvania
 - Commitment to:
 - Teacher Training
 - Engineering
 - Agriculture



The College of Education

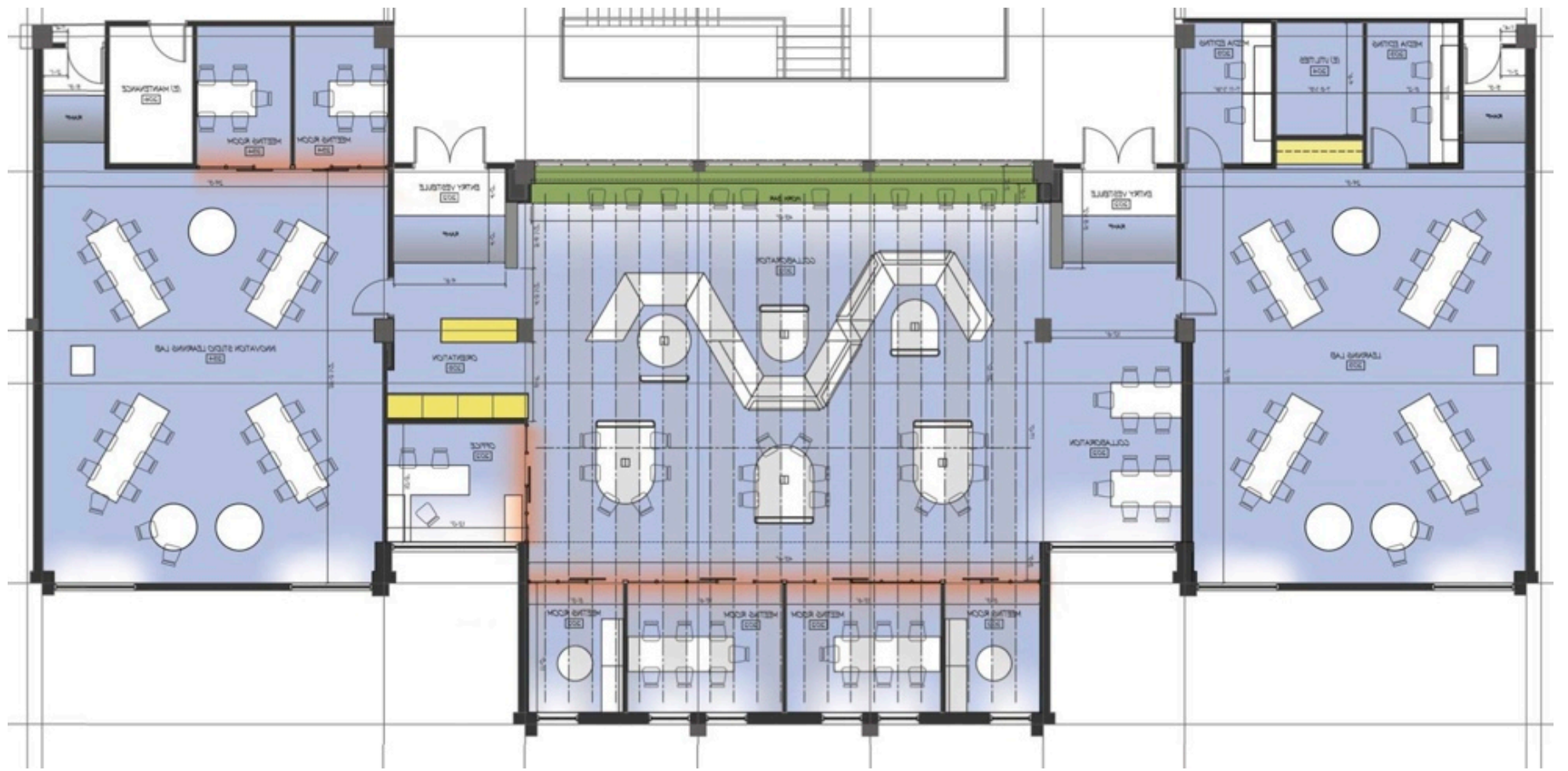
- Teacher Education
 - Secondary and Elementary
 - Science, Mathematics, Social Studies, English
 - EDUCATE 1-to-1 notebook requirement



Krause Innovation Studio

- Designed to support EDUCATE 1-to-1
- Professional Development for Faculty
- Pedagogical Research and Development
 - Learning Spaces
 - Records of Practice
 - Digital Scholarship





E-PORTFOLIO

E-ASSESSMENT

OLER

SO VIELE MÖGLICHKEITEN

TED

BLENDED LEARNING

MOBILE LEARNING

BLOG

E-VORLESUNG

FORUM

GAMIFICATION

WIKI

MOOC

E-PLATFORM

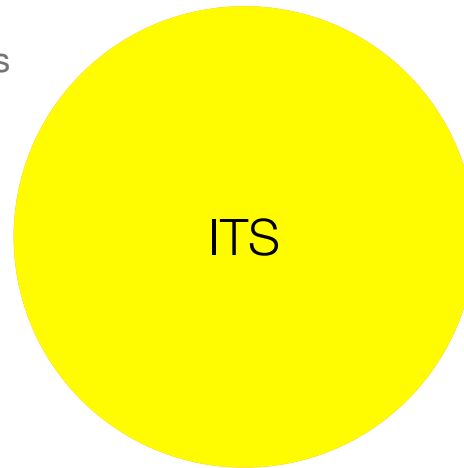


Learning Environment Ecosystem

Classroom and Beyond

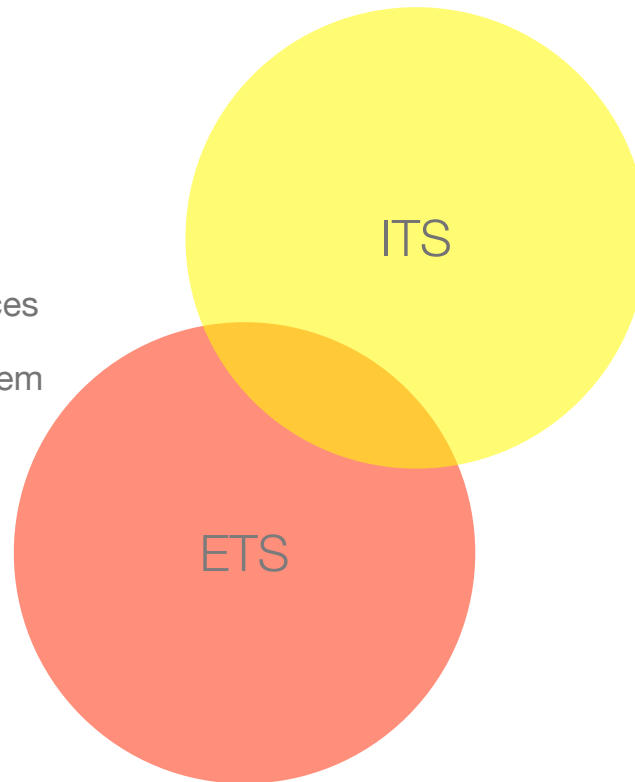
Technology and Teaching

- Information Technology Services
 - Email
 - Servers
 - Administrative

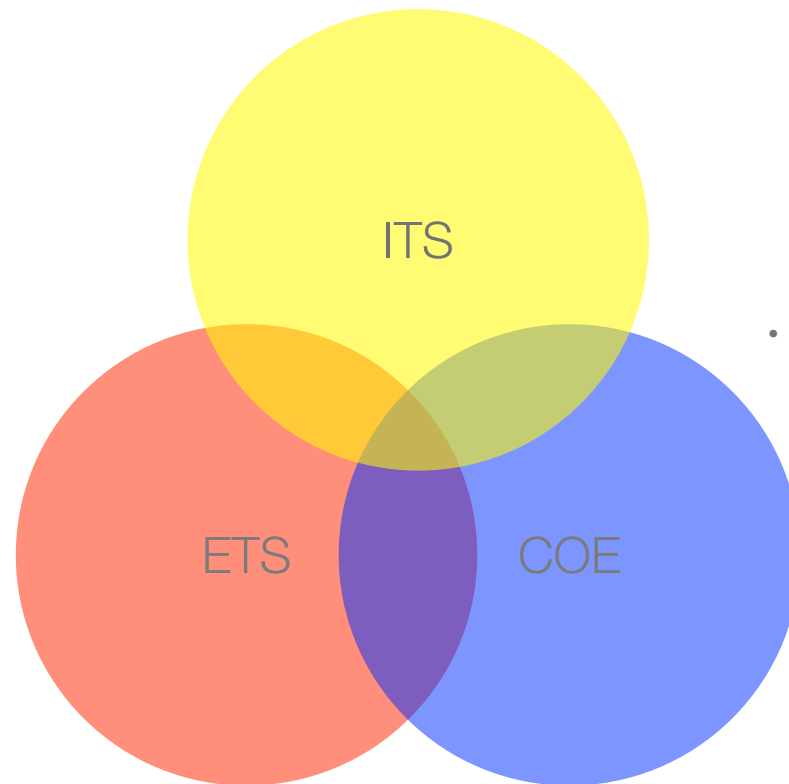


Technology and Teaching

- Educational Technology Services
 - Content Management System
 - Instructional Design
 - Social Media Platforms
 - Blogs@PSU
 - Yammer

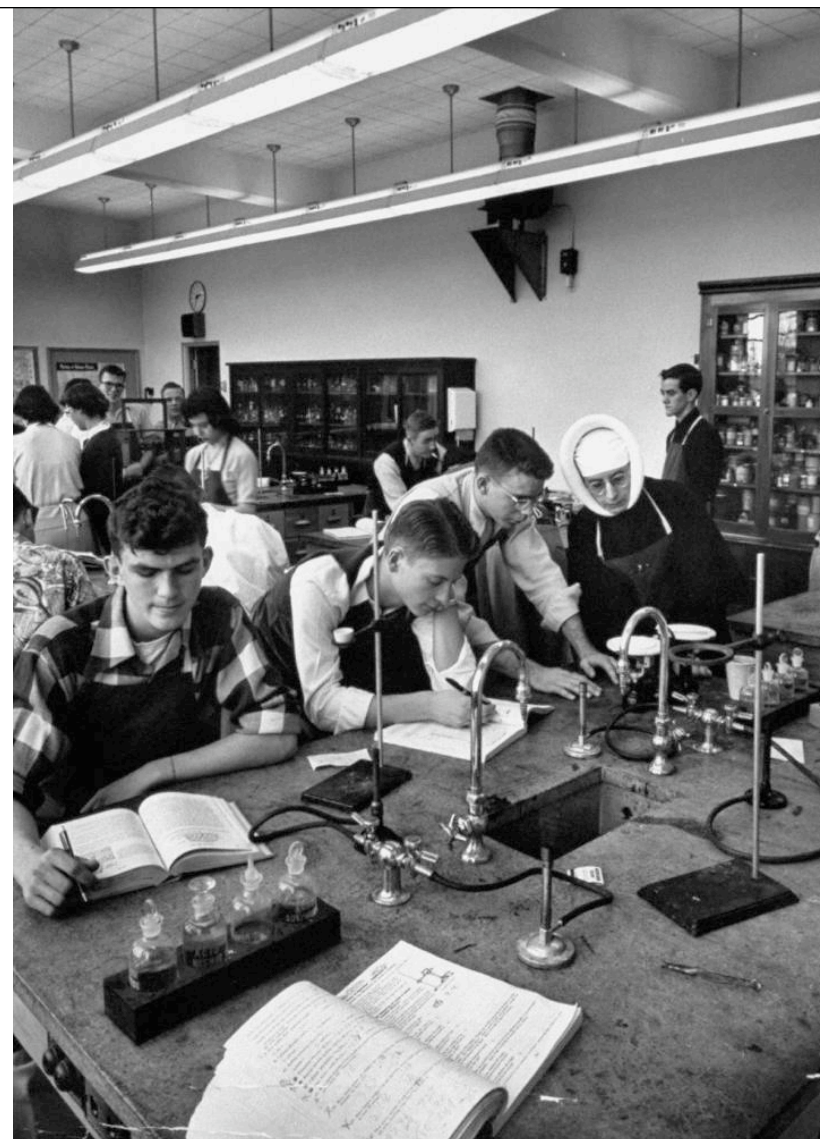


Technology and Teaching



- College of Education
- Teaching and Learning
 - Learning Theory
 - Pedagogical Experience

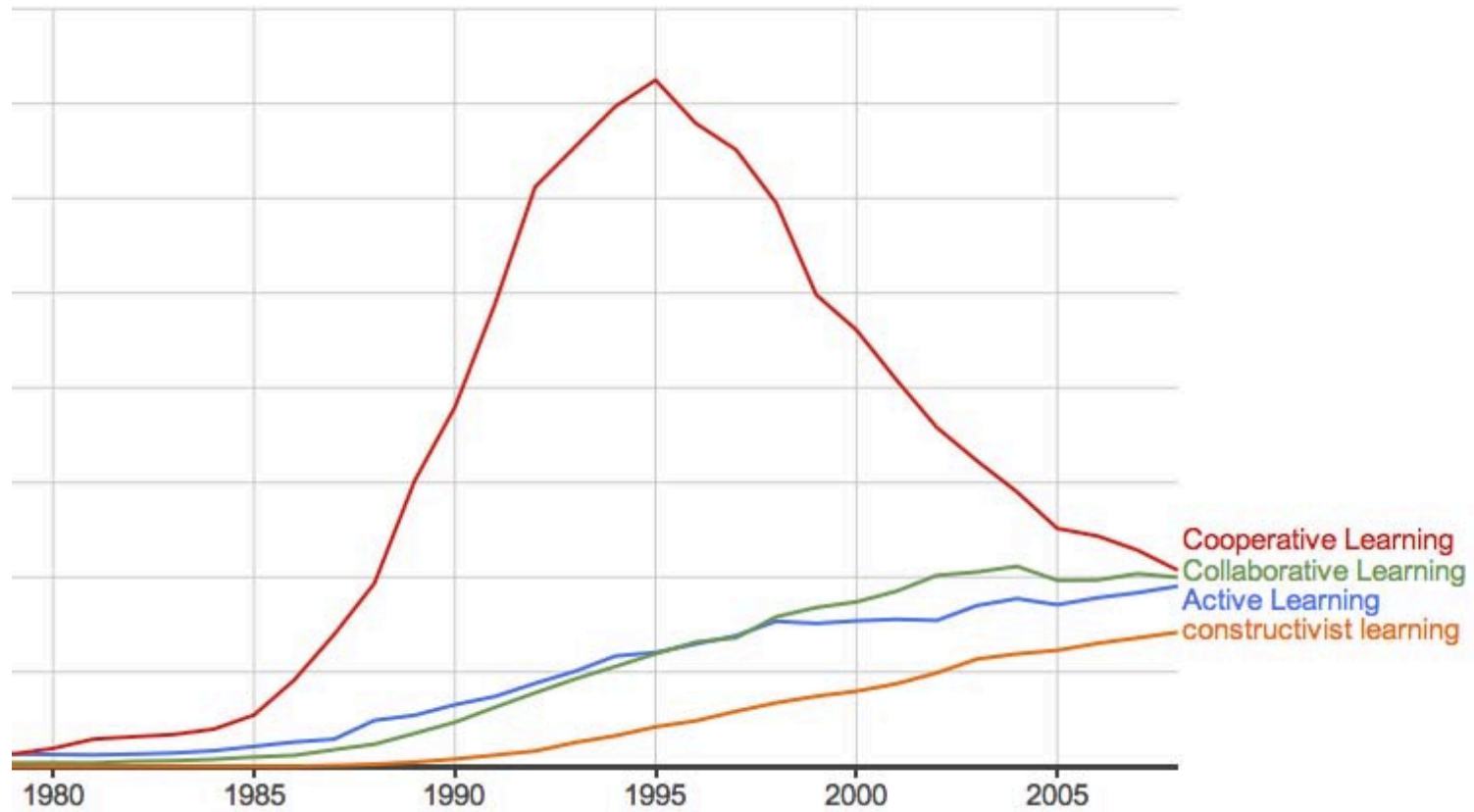
Nothing is more dangerous than an idea, when you have only one idea.



Teaching First, Technology Second

- Learning spaces (and environments) designed with learning theory in mind
- Problems of Practice
- Problems of teaching/learning
 - I want my students to be exposed to, analyze and synthesize multiple ideas
- NOT problems of technology implementation
 - I want my students to use blogs/MOOCs/Voicethread/Games in my class





The Rise of “Active” Learning

Google ngram viewer

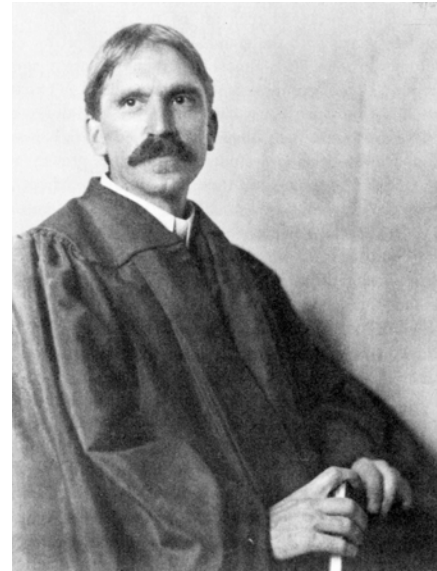
What does “active” mean?

- Student-centered
- “Active involvement”
- “People actually move in the classroom”
- Not passive/teacher centered
- Not bored or distracted or asleep
- Not using the digital devices (inappropriately)
- Engagement



Intellectual Engagement

- Dewey
 - Perplexity
 - Don't understand, but want to understand
- Vygotsky
 - Interpersonal to intrapersonal
 - Mediating tools/signs
 - Neutral objects
 - Create meaning with others





Can people easily see each other?

Sight lines, Swivel chairs, Decentered



Can people easily see each other?

Screens, Podium, Table Orientation



Can people easily see each other?

Screens, Podium, Table Orientation



Can people easily see each other?

Screens, Podium, Table Orientation



Can people share their work?

Plug and Play, Huddleboards, Wireless



Can people use their own tools?

BYOD (Bring Your Own Device)



- More transparent
- Learn to use own tools
- Support - less technical, more pedagogical
- Less cost
 - No life cycle
 - Less overhead

Can people use their own tools?

BYOD (Bring Your Own Device)

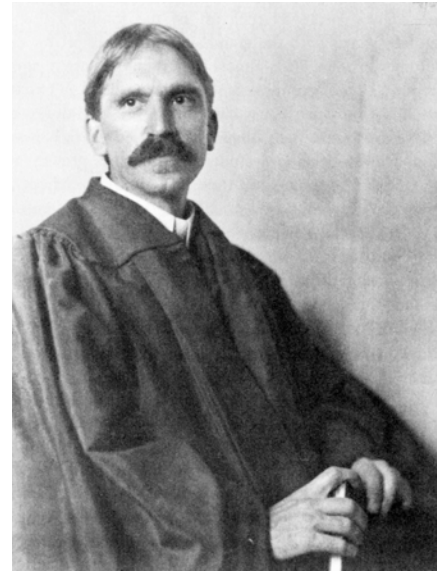


Is the space arranged for different uses?

Diverse Space

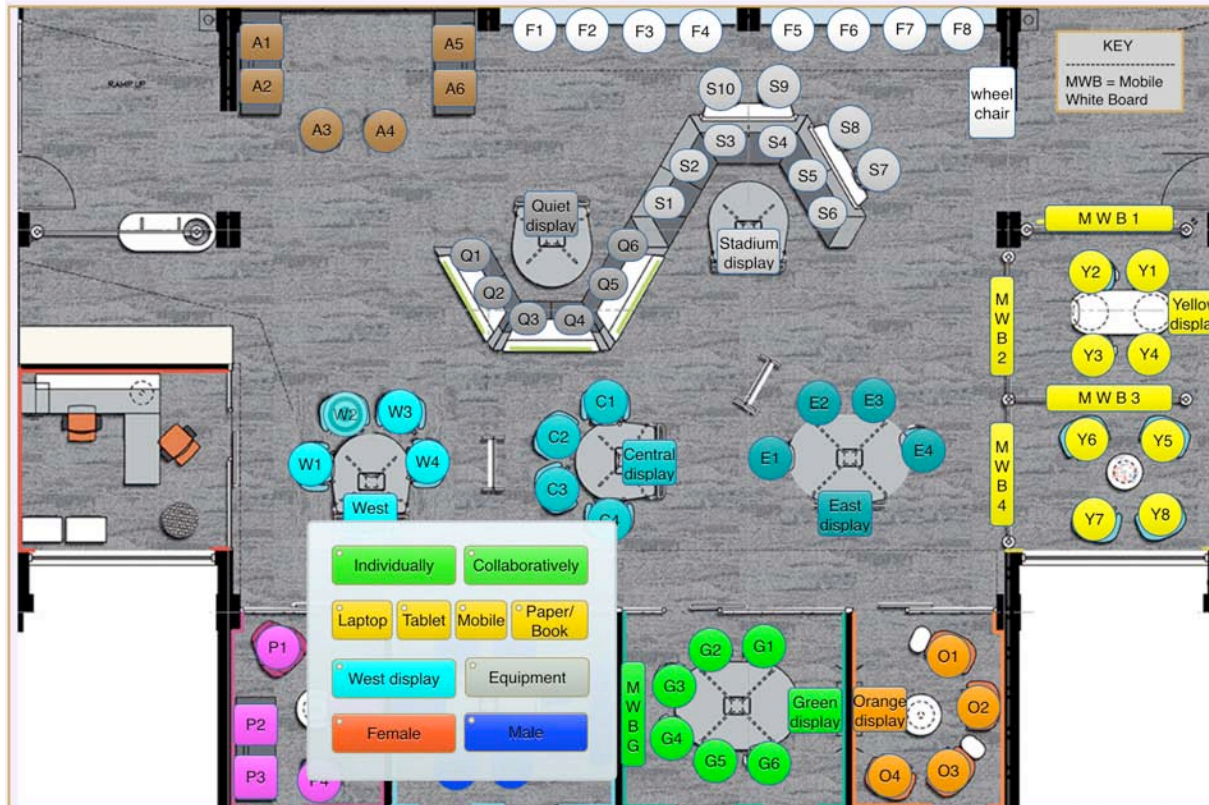
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Intellectual Engagement

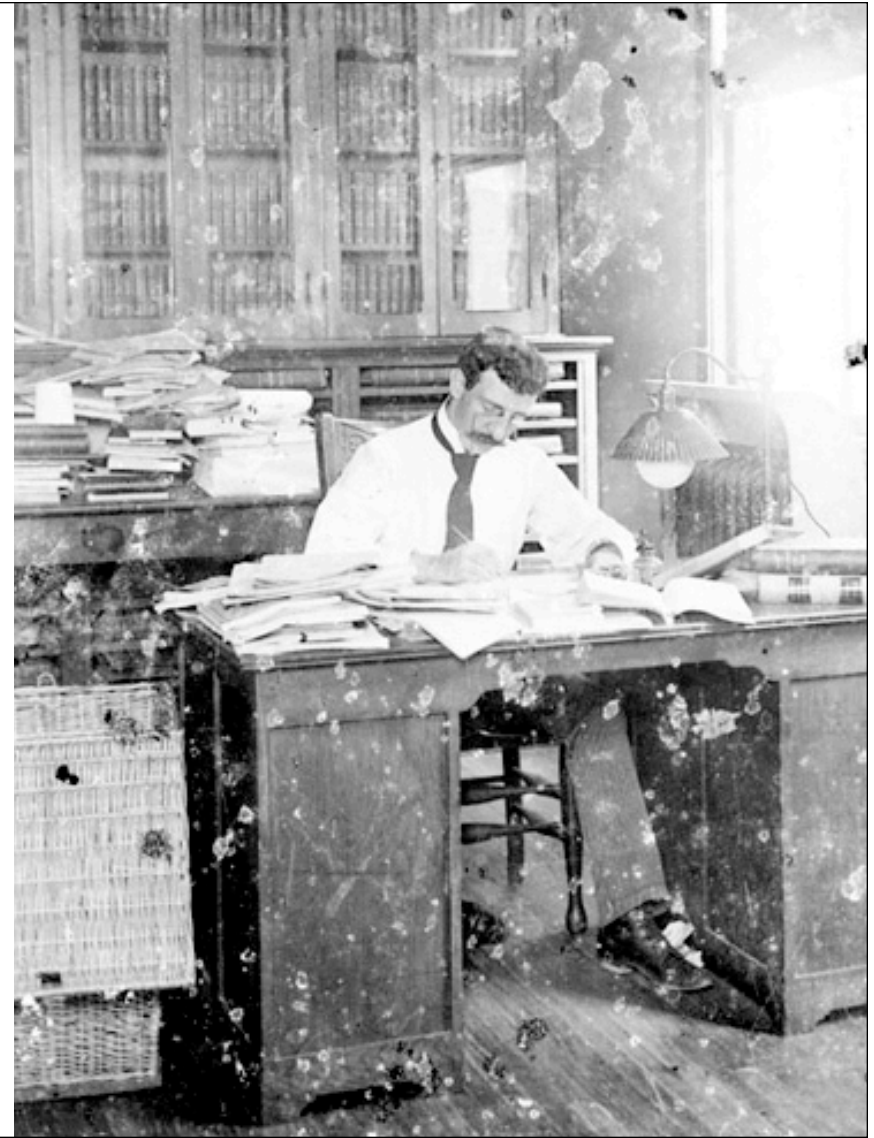
- Dewey
 - Perplexity
 - Don't understand, but want to understand
- Vygotsky
 - Interpersonal to intrapersonal
 - Mediating tools/signs
 - Neutral objects
 - Create meaning with others
- Multiple ways to engage with other students' ideas
 - Site lines, swivel chairs, decentered
 - Plug and play, Huddleboards, Wireless
- Multiple tools in the environment
 - Whiteboards/Huddleboards
 - BYOD
 - Students own devices
- Multiple uses for the space



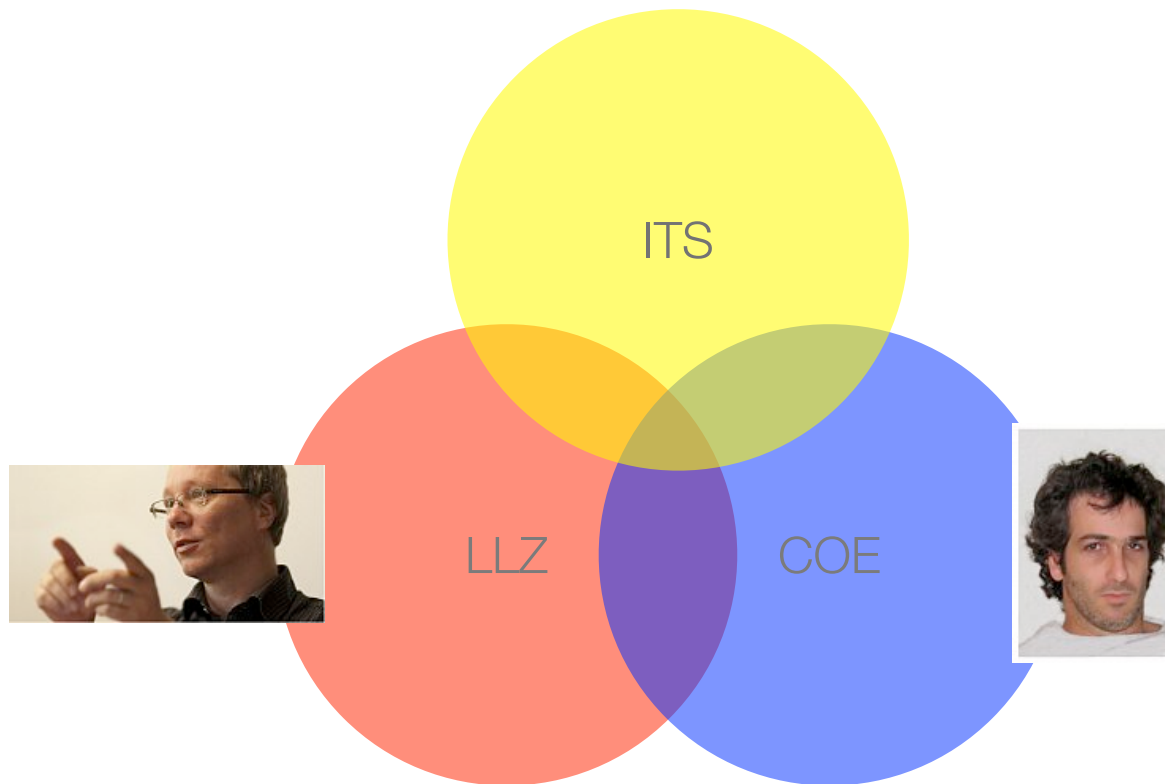
How do you know that your space works?

Learning Spaces Data

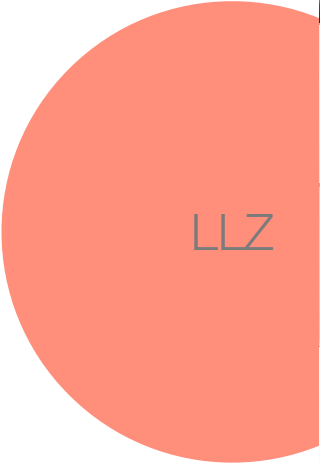
If you don't like
change, you're going
to like irrelevance
even less.



Working with Faculty



Project "Hot" Teams



Project “Hot” Teams



Project “Hot” Teams



- Clearly articulated project
 - Teaching and learning goal
 - Technology goal
 - Research goal

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Questions and Conversation